

# WE FIX SPACE JUNK



## PRESS PACK



# ABOUT THE SHOW

*This final job was supposed to pay off all of her debts, but Kilner's last delivery contained more than she bargained for.*

*When Kilner accepted the job of smuggling escapee Samantha Trapp across the galaxy, she expected the job to be over and done with quickly. But now they're stuck with each other, and they have a job to do...*

We Fix Space Junk is a story about debt, space repairs and friendship. The two protagonists, Kilner and Samantha, are, like most people, in over their heads in debt. In hock to Automnicon, student loan company-turned-intergalactic-megacorporation, their main aim in life is to survive long enough to reach the next job.

The series launched in 2018 and will be launching its third full season in August 2020. To date there have been 39 We Fix Space Junk episodes publicly released, made up of two eight-episode full seasons, two eight-episode mini-seasons (Marilyn's Diary and MicroBytes) and seven special episodes.

We Fix Space Junk is written by Beth Crane and produced by Hedley Knights.

## **WEBSITE**

[battlebirdproductions.com](http://battlebirdproductions.com)

## **INSTAGRAM**

[@autumnicon](#)  
[@battlebirdprod](#)

## **FACEBOOK**

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[We Fix Space Junk](#)

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# WE FIX SPACE JUNK IN THE MEDIA

## 15 Great Science Fiction Podcasts (DiscoverPods)

*"The tone is somewhere between The Hitchhiker's Guide to the Galaxy and Firefly, mixing the absurd and hilarious with the raw and moving. It's a sci-fi comedy that aims to do more while never losing its hilarious, strange edge."*

## We Fix Space Junk review (Podern Times)

*"We Fix Space Junk has the whole package, from a great logo and catchy sound effects and theme music, to impressive acting, and a great storyline that gives listeners an unpredictable episode every two weeks."*

## We Fix Space Junk: Podcast Review (Vurbl)

*"The show is absolutely hilarious at every turn and brilliantly written. We could all use a good laugh right now, and this podcast will provide."*

## 10 Thrilling Audio Dramas to Transport You to Other Planes of Existence (Gizmodo)

*"Not all audio dramas have to be serious! We Fix Space Junk tells the story of Kilner, a smuggler, and Samantha, a fugitive, as they travel the cosmos doing odd jobs for cash and avoiding the intergalactic law however they can."*

## AWARDS FOR WE FIX SPACE JUNK





# WE FIX SPACE JUNK OFF-AIR

*In addition to the podcast, We Fix Space Junk has expanded its reach to a wider, multi-media audience.*



## Automnicon: The Intern - A We Fix Space Junk Novella

*All Astatine has ever wanted is to work for Automnicon. It's cost her countless friendships and relationships but still, she's persevered. And now, years after her first application, she has her chance to join them: she's finally been offered an internship. But can she prove herself to her new boss and to Automnicon? Or will she fall at the first hurdle?*



## We Fix Space Junk: The Colouring Book

*With images drawn by Beth Crane, the We Fix Space Junk colouring book was originally produced for our patrons but has also been released on Amazon.*

## Small Jobs for Unimportant People: a We Fix Space Junk Three-Page RPG

*Produced during 2020's lockdown, Small Jobs for Unimportant People allows players into the world of We Fix Space Junk - and gives them a job to do...*

## The We Fix Space Junk Board Game

*Currently in the middle design stage after a rigorous playtesting period, the We Fix Space Junk Board Game is a race against time, other players and the will and whims of Automnicon.*

## We Fix Space Junk: The Book

*Beth is currently working on an adaptation of the series, a la Hitchhiker's Guide to the Galaxy.*



# THE BIRTH OF WE FIX SPACE JUNK



We Fix Space Junk was born from a deep love of storytelling and a decade-long bout of insomnia. When other teenagers were sleeping, I was lying awake listening to the radio, and when there wasn't anything on the radio I was listening to audio books (especially public domain sci-fi from [Librivox.org](http://Librivox.org)). There are a lot of tales out there about repairmen and they seem to be the outlier in sci-fi -- they aren't really heroes or villains, they're just there, travelling around and fixing things. No Moving Parts and The Repairman are both stories I've listened to time and again, and they really shaped Kilner's evolution, as well as Automnicon's. Because what's a protagonist without an antagonist, right?

I studied scriptwriting at university and while I was there I developed a lack of confidence in the ideas I liked the most -- I thought what I wrote needed to be

**"YOU'RE A  
SERIAL  
KILLER, NOT  
A CONCERT  
PIANIST!"**

'artistically worthy', or 'shockingly relevant', or any number of other buzzwords. But in the back of my mind Kilner's journey was taking shape.

Kilner gradually materialised in my head over the years until she became a full character. She doesn't have complete control over her life and I think that's an interesting thing to explore -- all too often, protagonists are heroes with status and great things ahead, or a destiny waiting to be fulfilled. All Kilner really wants -- all she'll let herself want -- is a decent nap and a jar of peanut butter.

Samantha Trapp was initially a single-episode character, but something about her stuck. I enjoyed the contrast between the two women, especially as they developed in my head and Samantha grew stronger and more confident. Despite her upbringing, in many ways she is in even less control of her life than Kilner, and has to evolve quickly to survive -- which she does.

I've got a lot planned for Kilner and Samantha, although I seem to have caught the Douglas Adams bug; things keep happening in the episodes that I'm not entirely in control of. It's a fun, if at times disconcerting, way to write.

I hope you've enjoyed what you've heard so far; it's going to be a long and complicated journey!



# MARILYN'S DIARY

*This page contains spoilers! We advise you to read it after listening to the Marilyn's Diary mini-series.*

Marilyn's diary is the tale of a child trying to find her place in the world. I think the popularity she's gained so far is partly because of the questions she answers and her unending optimism -- her declaration that Computer was her best friend (having known him for all of two days) which later, of course, becomes true.

Marilyn was an interesting character to develop; initially she was just a side plot, a character to turn up alongside Jault, but then, when I decided to write her a mini-series she really took on a life of her own. The mini-series was also nothing like I originally envisioned it; it was going to be a series of five minute monologues ending in Marilyn doing something that now seems very alien to her character. When the fantastic Francesca Mintowt-Czyz read her lines out for the first time in series one, the character changed completely.

With the slightly haphazard writing style I've been following writing this series, I started writing Marilyn's Diary, this time with Francesca's performance in my mind, and then realised that she needed someone to talk to. James Carney (of the podcast Unseen Hour) had already agreed to play Jault's computer; suddenly he was a major part of the mini-series.

Unfortunately, by the time I came to write the script, Fran had realised that she was moving to the USA. This meant that I needed a way to write Marilyn out of the series. But I'd gotten invested in her as a character, so rather than doing the lazy

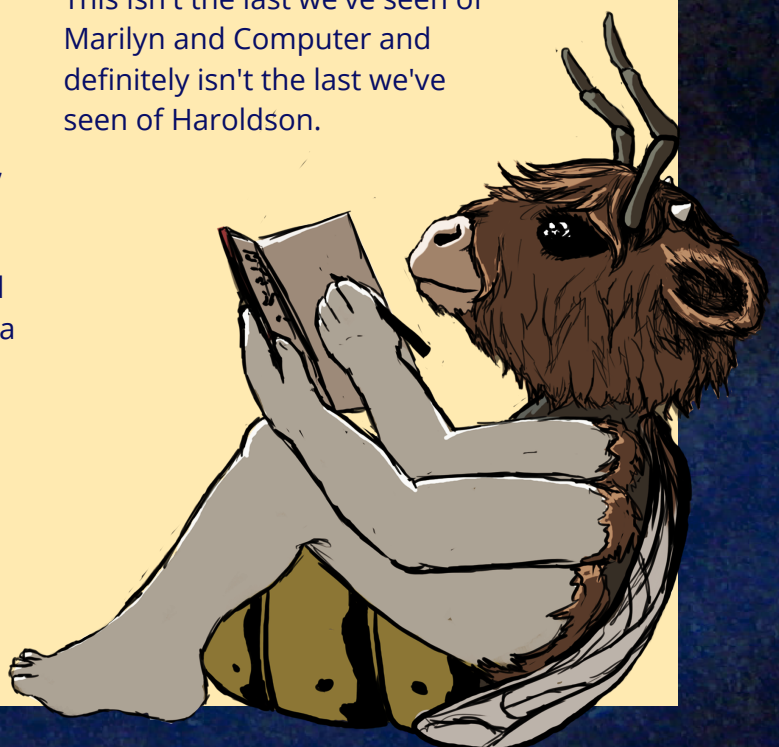
thing and killing her off, I looked at the other option: sending her home.

By that point, her friendship with Computer had developed to the point that I couldn't send her off alone, but also I couldn't leave Jault without a ship's computer.

And that's how Haroldson was born.

Haroldson has quickly become a fan favourite, possibly because, inside, we're all screaming in terror at the chaos we inhabit 24/7. Whereas Marilyn sprung from her pod fully-formed, Haroldson is the epitome of helplessness and chaos. He's great fun to write and great fun to act; being in the room with James when he's recording Haroldson is perilous because I've ruined a couple of takes by laughing.

This isn't the last we've seen of Marilyn and Computer and definitely isn't the last we've seen of Haroldson.





# CAST AND CREW



**BETH CRANE**

The voice of Kilner, Beth is also the scriptwriter for We Fix Space Junk. A bit of a jack-of-all-trades, she is also responsible for the dialogue editing and the show graphics.



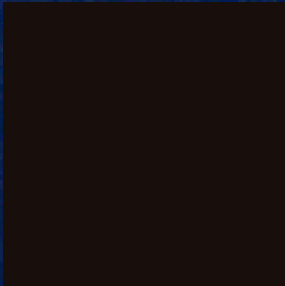
**HEDLEY KNIGHTS**

The voice of Jault, Hedley is the creator of We Fix Space Junk's unique sound. He's the sound engineer, recordist, editor, producer and composer, and has won awards for his work on the show.



**REBECCA EVANS**

Rebecca plays Samantha Trapp, the other main character of We Fix Space Junk. She studied with Beth at UEA.



**JACK CARMICHAEL**

The voice of DAX, Jack trained at the University of East Anglia.



**JAMES CARNEY**

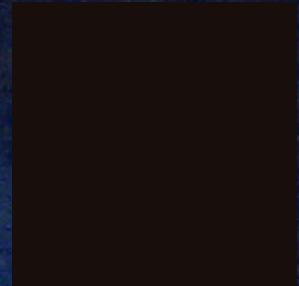
James Carney plays both Computer and Haroldson, as well as a whole host of other roles! He also writes and works on Unseen Hour.



**FRANCESCA**

**MINTOWT-CZYZ**

The voice of Marilyn, Francesca is a Theatre Instructor at Western Nebraska Community College.



**VICKI BARON**

Vicki is the voice of Ms Lamb.

## GUEST VOICE ACTORS

Alan Burgon, Annie Price, Ben Meredith, Beth Eyre, Brice Stratford, Chris Montague, Chris Sugden, David Ault, David Devereaux, David Eagle, Ella Watts, Emily Stride, Evan Gulock, Felix Trench, Graeme Knights, Graham Rowat, James Bradshaw, James Oliva, Jen Sugden, Jordan Cobb, Julia Schifini, Karim Kronfli, Katrina Allen, Kristen DiMercurio, Krystal Rose, Laura Girling, Layla Katib, Liz Campbell, Luke Booy, Mama BangBang, Michael Rigg, Molly Pipe, Nathan Blades, Nazli Sarpkaya, Niko Gerentes, Olivia Egbunike, Robin Ince, Rosie Alys, Sarah Golding, Sarah Grant, Sarah Rhea Werner, Sean Howard, Tom Crowley, William Arthur, Zachary Fortais-Gomme



# WE FIX SPACE JUNK LISTENER REVIEWS

## **A thrilling adventure in the spirit of Douglas Adams**

*Not only is the sound design out of this world (pun intended), the writing and acting is absolutely superb. If you love sci fi adventure comedies and/or audio dramas like Wolf 359 and Starship Iris, you will love this.*

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## **Bite Size Fun Episodes**

*Very well acted, exceptionally good production & snappy stories. Scripted audio podcasting is a rare thing to get right but they have smashed it.*

\*\*\*\*\*

## **Brilliant**

*Where do I start? Production values...Check Acting...Check An actual story... Check Humour...Check Check Listenability... (Is there a level above 'check?') References to all sorts of sci-fi culture...Flipping loads Subscription button pressed?...Check!*

\*\*\*\*\*

## **Love this show**

*Drawing from the wealth and history of British science fiction, Beth Crane imagines a wholly strange and ever expanding universe filled with seemingly irreparable space junk. Also, Hedley Knights does wonders on the sound design.*

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## **On Fire Out Of The Gate!**

*I have heard a trailer and one episode and I already adore it! So excited to hear more!*

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## **Engaging and funny sci-fi**

*One of the finer science-fiction audio drama offerings. Beth Crane has created a funny and inventive concept for her audio drama. Characters are sharp and complex and the stories themselves are always engaging. Also enjoying the recent mini-episodes.*

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## **Great balance of plot and humor**

*WFSJ does a great job of building a world rich with humor as well as high stakes. It also manages to drop in some sincerity and reflectiveness without being heavy-handed about it. A top-notch sci-fi comedy!*

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## **Not my typical podcast!**

*I don't generally enjoy story format podcasts but this one is awesome! From the relatable female centered jokes to the Sci fi influence and tied together with amazing accents this is a show to watch!*

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## **Brilliant!**

*This is a really impressive show, well performed and produced, with a compelling storyline and intriguing characters. Shades of both Blakes 7 and Red Dwarf here, but with its own unique spin. This is a must listen.*

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## **we own you**

*a healthy balance of character and plot, dialogue and sound design, growth and set-up; We Fix Space Junk cements its first season as a future staple of audio drama. Of course, like any first season, it is more compressed potential than at the height of what it could be, but that only makes me excited to see what the team has in store for the season(s) to come! the ensemble of primary characters is slowly growing while still remaining navigatable, and the slices-of-life on each new world are surprisingly vivid for episodes that only come in at around 15-17 minutes each. eyes (and ears) peeled for season 2!*

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## **Stellar in every sense of the word!**

*I can't recommend this podcast highly enough. As soon as I listened to episode one, I was hooked and binged the whole season. The production quality is top-notch, the pacing is zippy, the voice acting is phenomenal, the characters are charming, and the plot is captivating and full of twists and turns. I love how We Fix Space Junk balances episodic, anthology-like storytelling with its overarching narrative. It's like Doctor Who meets The Hitchhiker's Guide: equal parts rollicking, funny, and contemplative. I could go on, but I'll stop here to say: subscribe now! You'll be so glad you did.*

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# MORE FROM HEDLEY AND BETH

[Listen to "Fresh Sweat and Cloves", Beth's episode of the Historic Royal Palaces' "Outliers" podcast](#)

*As lady-in-waiting to an aging queen and wife to a failed adventurer, Bess Raleigh has learnt to fight her corner against all adversity. Her life is spent in the shadow of the Tower of London with her husband Sir Walter Raleigh. But will she manage to keep her head whilst others around her lose theirs?*

[Listen to "Night Jungle", Beth's episode of the BBC's "Murmurs" podcast](#)

*Something's growing in Eve's damp-riddled flat. And it's threatening to take over... everything.*

[Listen to Hedley and Beth discuss We Fix Space Junk \(amongst other things\) on Radio Drama Revival](#)

*Sci-fi, puppets, tinder, and fatbergs – this interview with We Fix Space Junk creators Hedley Knights and Beth Crane's got it all.*

[Listen to Hedley talk about his work on How I Make Music](#)

*Hedley discusses his work on We Fix Space Junk and the inspirations behind the music.*

[The Hitchhikers Guide To The Galaxy special \(Podcast Radio Hour\)](#)

*Beth and Hedley discuss the Hitchhiker's Guide to the Galaxy and its influence on We Fix Space Junk with Anne-Marie Luff and Rachel Wheeley on this special episode to celebrating the 42nd anniversary of The Hitchhikers Guide To The Galaxy.*

